



CONTACT

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SKILLS

Languages

- PHP
- JavaScript
- TypeScript
- SQL
- C#
- Java
- C

Frameworks

- Laravel
- CakePHP
- Vue.js
- React
- Next.js
- React Native / Expo
- Inertia.js
- ASP.NET MVC

Front end

- HTML
- CSS
- Tailwind CSS
- Bootstrap
- jQuery

Databases

- MySQL
- MariaDB
- MS SQL
- PostgreSQL
- Supabase
- Firebase

Tools & platforms

- Git
- Docker
- Vite
- Vitest
- Cloudflare
- Capacitor

Games & QA

- Phaser
- Three.js
- Manual testing
- Bug reporting

EDUCATION

BS Information Technology

Cebu Technological University
2020 - 2024

TVL - Computer System Servicing

Mandaue City Comprehensive National
High School
2018 - 2020

LOUIE JAY A. CENIZA

Web Developer

PROFILE

Web developer at Forty Degrees Celsius, Inc. in Cebu IT Park, working on NativeCamp, one of Japan's largest online English conversation schools. I work across the stack in PHP (CakePHP, Laravel), Vue.js, TypeScript and MySQL, and my QA background keeps my work careful and well tested. Outside work I design and ship complete products on my own: a restaurant ordering platform, a realtime music chat app, and games for the web and Android.

EXPERIENCE

Web Developer

2024 - PRESENT

Forty Degrees Celsius, Inc. · Cebu IT Park · NativeCamp engineering team

- Develop and maintain features for NativeCamp's web platform on a CakePHP / PHP 8 codebase with Vue.js, jQuery, Tailwind CSS and MySQL.
- Migrate legacy pages to the new Laravel + Next.js (TypeScript) stack, keeping them visually identical to production on desktop and mobile.
- Work in a spec-driven release process: written specs, impact analysis, unit tests and review before deployment.

Web Developer / QA Intern

FEB 2024 - JUL 2024

Blendit Corp. · Philippine team of BlendIT (Estonia)

- Built **Drive**, a Google Drive-style file manager on a headless architecture (Laravel back end, Vue.js front end via Inertia.js): nested folders, uploads, sharing, trash and zip downloads.
- Explored new stacks to streamline production and found Laravel, Vue.js and Inertia.js a strong fit for the team's projects.
- Performed manual functional testing of web applications: checking new features, finding bugs and verifying UI/UX against specifications.
- Documented identified bugs and issues clearly to help developers fix them.

SELECTED PROJECTS

Isla Lola

Cozy Filipino farming game for web and Android: a full in-game year, 10 crops, 12 recipes, 5 languages.

Phaser 4 · TypeScript · Capacitor · Vitest
isla-lola.pages.dev

KusinaLink

Daily-menu ordering platform for a local restaurant: live stock, cutoff times, kitchen dashboard.

Expo · React Native · TypeScript · Supabase
kusinalink.expo.app

Jammr

Group chat where friends hear the same song at the same moment, on web and mobile.

Cloudflare Workers · Durable Objects · WebSockets
jammr.kan0.workers.dev

Adrift

First-person 3D ocean survival game in the browser with custom water and sky shaders.

Three.js · JavaScript · Blender
adrift-gamma.vercel.app